## THOMAS MARKHORST

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Persevering and problem-solving PhD candidate with good communication skills, as a result of education, work experience and teaching background, graduated cum laude with a MSc in Artificial Intelligence. Strengths include machine learning and computer vision, experience in image enhancement, neural architecture search, synthetic data, neural radiance fields & 6D pose estimation.

## EDUCATION

PhD Candidate Computer Vision - TU Delft (NL) Mar. 2024 – present • Researching deep learning techniques for estimating various properties of human bodies. Master Artificial Intelligence - TU Delft (NL) Sept. 2021 - Aug. 2023 • Specializing in Machine/Deep Learning and Computer Vision GPA: 8.7 • Graduated cum laude, taking electives in bioinformatics and combinatorial optimization Bachelor Computer Science - TU Delft (NL) Sept. 2018 - July 2021 • Received a 9.5 for BSc thesis at Delft Computer Vision Lab GPA: 8.9 • Graduated cum laude and with honours following The Next Generation Robotics Honours Program • Minored in Robotics at the Delft Robotics Institute PROFESSIONAL EXPERIENCE (Eindhoven, NL) Dec. 2022 - Aug. 2023 1. Bosch Computer Vision Research Intern • MSc thesis on image enhancement and object classification for security cameras in challenging light • Developed Neural Architecture Search to design models for mobile devices while maintaining performance • Further refined the thesis after graduation and published in Proceedings of ECCV-24 2. BMW Group Computer Vision Research Intern (Munich, DE) Aug. 2022 - Nov. 2022 • Adapted SOTA pose estimation algorithms to stereo vision thus reducing the dependency on depth cameras • Developed a 3D synthetic data rendering tool reducing the need for manually labelled data by 90 percent (Delft, NL) Feb. 2019 - Sept. 2021 3. Krill Robotics Computer Vision Engineer • Developed MVP object detection and avoidance for a robotic system on the water and brought the first version to the market in 1.5 years • Multiplied funding four times annually by pitching to governmental organizations and companies 4. Dutch Org. for Applied Science Software Engineering Intern (The Hague, NL) Feb. 2017 – Mar. 2018 • Developed a robotic vehicle controlled using a VR system enabling remote presence in hazardous situations • Built an automated camera system tracking sports balls used for soccer game analysis - Sailing Institute Aalsmeer Senior Instructor (Aalsmeer, NL) Apr. 2015 – present • Trained over 30 adolescent instructors to become independent by instilling self-reflection • Led teams of 10 instructors to work efficiently and pleasurable with 50 kids by applying daily stand-ups and group reflections, while also teaching my own group of 8 kids and collaborating with 6 other seniors

## PROJECTS

- 5. 3D reconstruction of aircraft engines using monovision SLAM May 2021 Aug. 2021
  - Researched and evaluated SLAM techniques to reconstruct shiny surfaces in 3D to reduce inspection time
    Developed a hybrid between traditional feature-based SLAM and DL based feature matchers tripling the density of the 3D model

## ADDITIONAL INFORMATION

Programming	Python (1-6), PyTorch (1,2,5,6), NumPy (1-6), OpenCV (1-6), Java (6), Docker (2),
	ROS $(2,3)$ , C++ $(4,5)$
Interests	Sailing, Running, Hiking, Skiing, Salsa, Promotional product videos
Languages	English (Fluent), Dutch (Native), German (Intermediate)